

Key facts to learn:

- How are stuffed toys made?
 - Are there different types of stuffing in toys?
 - Learning to sew blanket stitch to join fabric
 - Applying blanket stitch so the space between the stitches are even and regular
 - Threading needles independently

Key skills to do:

• Designing a stuffed toy considering the main component shapes required and creating an appropriate template

- Considering proportions of individual components
- Creating a 3D stuffed toy from a 2D design
- Measuring, marking and cutting fabric accurately and independently
- Creating strong and secure blanket stitches when joining fabric
- Using applique to attach pieces of fabric decoration
- Testing and evaluating an end product and giving point for further improvements

Words to know and spell (Tier 2 Vocabulary)		
Toys	Space	3D
sew	Needles	Design
Join	Shapes	Marking
Fabric	2D	Measuring



Words to u	inderstand an	nd spell ((Tier 3 Voc	abulary)
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Stuffing	Flexible material to put inside the fabric of a toy
Blanket stitch	A button hole stitch used on the edges of material too thick to be hemmed
Stitches	A loop of thread resulting from a single pass of a needle
Even	Equal in spacing
Regular	Arranged in a constant pattern with the same space between
Thread	A thin trim to secure the edge/seams of material
Components	Part of a larger whole especially a part of a machine
Template	A shaped piece of rigid material used as a pattern process such as cutting
Proportions	A part in relation to the whole
Joining	Link or connect

Concept check questions. Test yourself:

How many different types of stitching can you name? What are the benefits of different stitching types? Which stitch is best for joining fabric? How could you modify your design? How could you improve your design? Have you decided to make any modifications? Why? What are the main components for making a 3D stuffed toy? What is applique? Can you describe it?